



HISTORY/GEOGRAPHY

Geography: Use simple geographical language to describe location and direction, describe features and routes on a map.
Y2 Use simple compass directions.

History: Year 2 - Revise and revisit-The Great Fire of London.

RE

Yr1: What do Christians believe God is like? Why does Christmas matter to Christians?

Yr2: Why does Christmas matter to Christians? Who is a Muslim and how do they live?

ENGLISH

Yr1 - Wolves (Non-fiction)
I love Bugs (Poetry)
Fairytale (Story)

Yr2

The Day Louis got Eaten (story)
Outdoor wonderland (Non-Fiction)
The Sea is... (Poetry)

LANGUAGE

Articulate/justify answers, arguments, opinions. Maintain attention, participate actively in collaborative conversations, staying on topic, initiating/responding to comments.

COMMUNITY AND CITIZENSHIP

1Decision (PSHE) - Being Responsible and Keeping Safe/ Healthy

PERSONAL DEVELOPMENT

Learning Powers: Working Together and Independence
Growth Mind-set

CREATIVE AND CRITICAL THINKING

Appraising artwork and music, taking inspiration from selected artists/musicians. Evaluating own and peers work - particularly in DT, art and music.

DIGITAL DIMENSION

Online safety -Project Evolve.

CREATIVE OUTPUTS

Create a clay pot.
Design and make a felt hand puppet.
Choreograph and perform a dance.

MUSIC

Charanga
Y1 - Hey You!
Y2 - Hands, Feet, heart.
Night on a Bare Mountain

ART AND DESIGN

James De Rosso - Clay sculpture.
Design and make a hand puppet.

PHYSICAL EDUCATION, DRAMA AND DANCE

Real PE programme.
Nativity performance.

MATHS

Yr1: Place value - 1 more, 1 less
Read, write and recognise numbers to 100. Addition and subtraction - number bonds and facts within 10 and 20. Identifying 2D and 3D shapes. Describe position, direction and movement.

Yr2: Recognise the place value of each digit in a two-digit number. Counting in 2s, 5s, 10s. Estimate. Add and subtract two 2 digit numbers. Solve problems and recall number facts. Identify and describe properties of 2D and 3D shapes. Identify symmetry.

SCIENCE

Yr1 Materials

Yr2 Properties and Uses of Materials

COMPUTING

Y1 Moving a robot

Technology around us

Y2 Robot algorithms

Information technology around

DESIGN AND TECHNOLOGY

Textiles - Design and make felt hand puppet.